YMCA Of Metropolitan Milwaukee



Volunteer Service Description

FOR YOUTH DEVELOPMENT FOR HEALTHY LIVING FOR SOCIAL RESPONSIBILITY

POSITION: Announcer **DEPARTMENT:** Miracle League

VOLUNTEER SPONSOR: James Lundstrom, Miracle League Program Specialist

GENERAL FUNCTIONS:

Announcer— The announcer is like the master of ceremonies. We need you to be fun and enthusiastic, the more animated the better! This is huge for these kids!

ESSENTIAL DUITIES AND RESPONSIBILITIES:

- Please be at the Miracle League field 30 minutes before the start of the game.
- Find the Miracle League Coordinator and check in with him/her to let them know you are there.
- Ask the coordinator for the microphone or locate it in the equipment box. Make sure it is in working order. This is what you will use to project your voice.
- Get the player line ups from each coach. This should include the players' names, the positions they are going to play, and their buddies' names. This information is usually available on the white boards posted by each dugout.
- While the players are "warming up" get the coaches to bring in the Team Captains from each team for the coin toss. Let one of them toss the coin if they can. Make a big deal! Then announce who will bat first. Big claps and high fives for everyone!
- The Director will signal you as to when to ask the coaches to line up their teams and their buddles on the first and third bases to start the game.
- Introduce and recognize both teams (players, buddies, coaches, and even mascot) Say, "Welcome to YMCA of Metro Milwaukee Miracle League baseball game. Today, we have the Y-Brewers playing the Y-Indians. We are going to announce the team line-up for today's game!" Then announce each player and their buddies (look at the whiteboard for names) clap and make a big deal.
- Instruct everyone to stand and sing our National Anthem. The Director for the day will have the stereo ready with the National Anthem.
- Next, get the home team out on the field and tell the catcher to get ready for the first pitch. The
 Coordinator will tell you the name of the fan who will be throwing out the first pitch. Announce the
 fan, have them throw the pitch and then yell, "Ok, let's play ball!" Everyone claps and makes a big
 deall
- Be enthusiastic & animated, and announce the game (play by play, etc.)
- After about 1-2 innings of play announce that we are going to sing the "7th inning stretch."
- The Away team & their buddies will lead the singing of Take Me Out to the Ballgame!
- When the coaches give you the sign just say on the microphone "And that's another day at the ballpark!
- Responsible for other duties and projects as necessary to achieve goals and priorities of the Association.

EDUCATION OR EXPERIENCE:

- Lives YMCA values
- Actively values diversity
- Engages community and others in the Y-mission and work
- Must be energetic and animated.